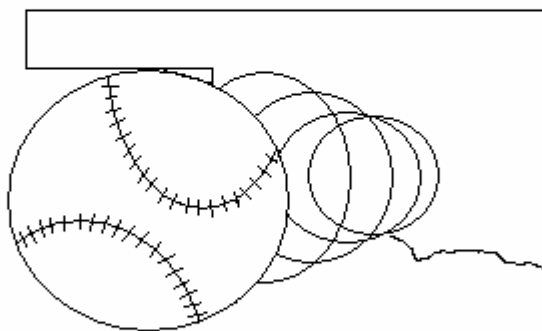


2010

Rule

Book

Washita
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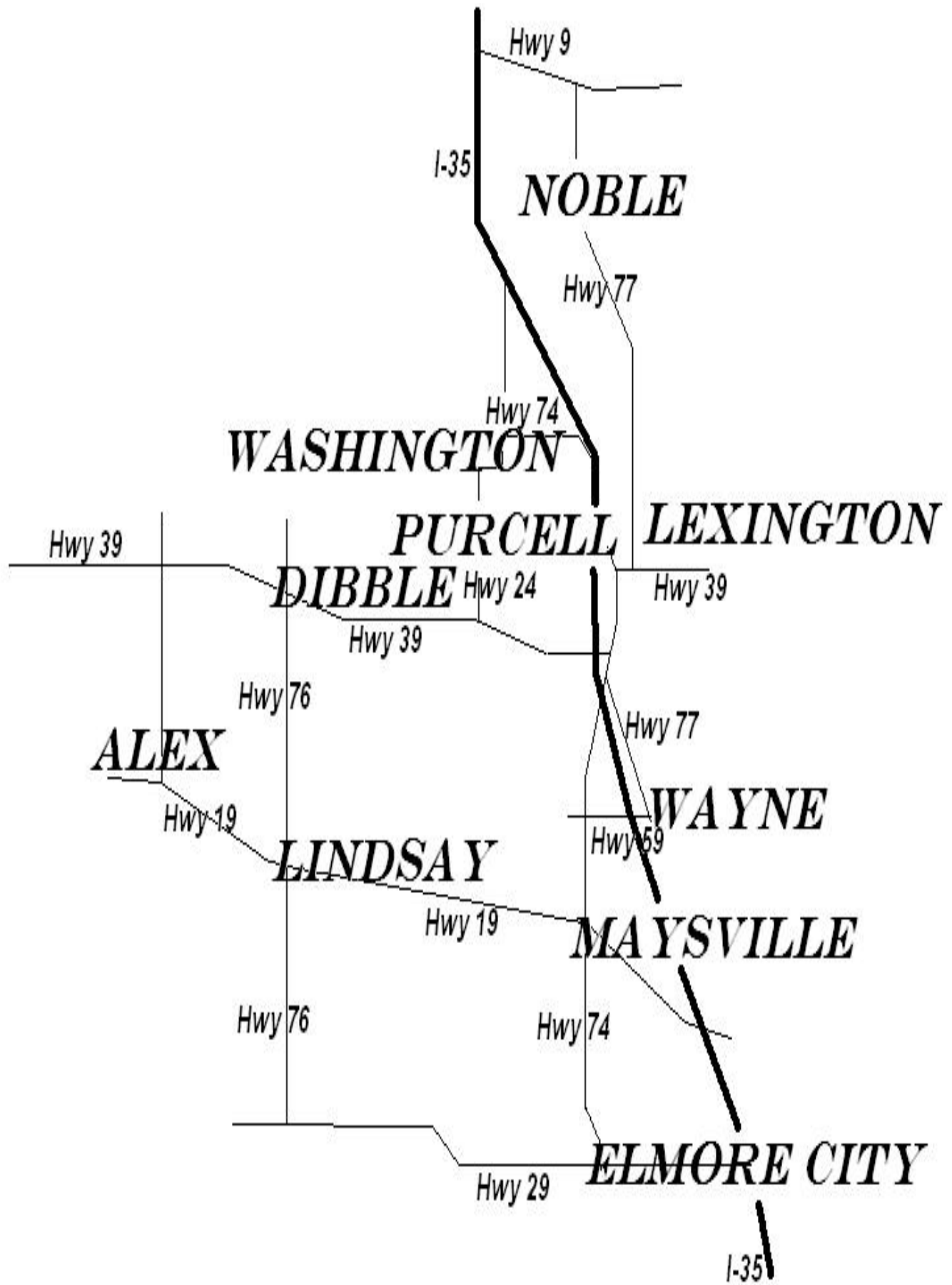


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Washita Canadian Valley League Rules and Regulations

Washita Canadian Valley League Fees

T-Ball, Coach-Pitch, Peewee, and Midgets	\$60.00 each
Prep and Minor Teams	\$160.00 each
Gate admission to all games	\$ 3.00 adult (under 16 Free)

The host town will provide trophies and pay umpires. When towns are co-hosts of the tournament, cost of trophies should be divided between these two host towns based on the number of games played in their town.

Post-season tournament fees are \$100.00 per team for Peewee and up. The WCVL will buy trophies and pay each town \$35 per game for umpires of Peewee or older games of post-season tournament games on their fields.

Host town furnishes balls for all games on their fields.

The Code of Sportsmanship

- I will:
- *Keep the rules
 - *Keep faith with my teammates
 - *Keep my temper
 - *Keep myself fit
 - *Keep a stout heart in defeat
 - *Keep my pride under in victory
 - *Keep a sound soul, a clean mind, and a healthy body.

Points of Wisdom

1. The coach who controls his team helps the official to control the game.
2. The team is as good as its coach; the game is as good as its official. Both work toward the success of the game. Therefore, both should work as a team.
3. A good team can look better with good officiating. Therefore, cooperation toward better officiating helps the good team.
4. The official and coach are both striving toward success through excellent achievement. The coach teaches his players to play well. The official encourages them to play well through good officiating.
5. The official can do a better job when he is not badgered or intimidated. The coach can do a better job when he is not provoked or needled. Both should work toward preventing this.
6. Coaches and officials who back up each other need not back off from spectators or players.
7. Coaching is a public trust; so is officiating. Both work for the welfare of the players.
8. Players look good when the coach and official look good. Bizarre incidents and arguments take attention and credit away from the player.
9. The coach who wants an official to favor his team, and the official who does so, are both guilty of premeditated cheating.
10. Good officiating compliments good coaching. Both know and interpret rules similarly.
11. The coach's job is to teach. The official's job is to arbitrate. Neither should encroach on each others duties.
12. The coach and official are worthy of the utmost respect. However, they must earn this respect through their actions.
13. To get others to do what you want them to do, you must see things through their eyes.
14. The coach and official set the example. Players follow it.
15. Dignified coaches and officials do not resort to childish regressions and behavior.
16. The coach who creates better working conditions for officials attracts better officials.
17. The official is a judge who prevents persecution. He should never be the object of it.
18. An alibi is like a crutch, it is only for the lame and weak.
19. Think big and your results will be big.

Section 1—Organization

- A. WASHITA CANADIAN VALLEY LEAGUE PRESIDENT: The WCVL President is in charge of all correspondence between the OK Kids Association and the Washita Canadian Valley League. He must work with the Board of Directors to secure all necessary paperwork to insure the league's continued participation in the OK Kids Association. His duties also include the notification of the Board of Directors of all WCVL meetings, presiding over these meetings, and the distribution of all rules and schedules. He will also appoint a WCVL Secretary. The WCVL President cannot be a Town President.
- B. BOARD OF DIRECTORS: To the Board of Directors is charged the responsibility of operating the baseball program, in keeping with the purpose and all things necessary for the efficient operation of the program under the Washita Canadian Valley League Rules. The Board could not hope to publish written rules covering all situations that will arise during the playing season. Should situations arise that are not covered by written rules, the board shall rule on the situation, if it deems necessary. Any deviation from a written rule will be prohibited.

The Board of Directors will consist of 1 representative from each town within the WCVL. This member will be the Town President.

The Board will elect a WCVL President and Vice-President during its October meeting. A majority vote wins the post. The Board will also vote on any rule amendments. A majority vote will pass the proposal. In case a tie occurs during any vote, the WCVL President shall break the tie.

Absent members of the Board may give written proxy to his town's attending member. If no member from a town attends, no votes will be taken from that town.

The official League games are to be governed by the rules of the Oklahoma Secondary Schools Activities Association unless otherwise designated by the rules of the OK Kids Association or rules of the Washita Canadian Valley League.

Any misconduct with regard to financial affairs on the part of Board members, coaches, or anyone affiliated with the WCVL requires a full investigation by League officials, a hearing, and a vote for possible dismissal as well as full restitution of funds.

- C. TOWN PRESIDENT: A Town President will be selected by members of their respective town on or before March 1st. His primary duty will be to organize his league district in a manner that will permit the maximum number of players to participate. This includes securing coaches within his league district in all age classifications, collection and payment of all league fees, rosters, contract cards (Peewee teams and older only), and proof of age documents (birth certificates or hospital records).

If the town's league provides equipment for their teams, the Town President (or equipment manager) shall be ultimately responsible for the procurement and distribution

of this equipment. Baseballs for all games to be played in your town must be provided by the town's organization.

Each Town President shall have a Vice-President and Secretary that serve under him. The Town President may delegate any of the above stated responsibilities. However, the Town President must control all of these activities. The Town President may appoint a Director of Umpires. However, the responsibility for umpires falls with the Town President. The President should also arrange Field maintenance and preparation.

- D. COACHES: To this group goes the job of working with the players—the reason we have this organization set up. Coaches shall volunteer their services. Coaches develop the kind of baseball program that will make a valuable contribution to each player. The coach is responsible for having all necessary rosters, contract cards, proof of age documents, and league fees collected and turned in to the Town President on time. If necessary he must also secure sponsorship for his team's uniforms and/or equipment.

Section 2—Coaches and Scorekeepers

- A. All head coaches must be 18 years of age or older.
- B. Coaches or other team officials must not razz, abuse, or embarrass players of his or another team. Players are not to cast slurring or personal remarks or razz players of the opposing team.
- C. Coaches or other team officials will absolutely refrain from comments or actions that disparage the decisions of any umpire before, during, or after the game.
- D. Coaches are responsible for preventing parents and other adults of his group from umpire baiting or razzing umpires or players of opposing teams. Coaches who do not attempt to secure order will be reported by the umpires to the Town President for necessary action. The coaches who do not attempt to carry out the rules, policies, and intentions of the organization are subject to forfeiture of the game and suspension from further participation by the Board of Directors.
- E. Coaches are required to have one person; either coach or player, in the third base coaches box while his team is at bat. If a player coaches a base, he must wear a batting helmet. In order to further the benefits and teaching of this program as they apply to the young players, the use of foul language is prohibited. There shall also be NO TOBACCO PRODUCTS allowed on the playing field or benches.
- F. Coaches must have records of each game kept in a permanently bound type official scorebook. This requirement is necessary by the fact that he may be called upon to prove the eligibility of resubstituted players or a starting or relieving pitcher. Failure to maintain such records may result in a team having to forfeit some games that it has won. Each coach must always be in a position to prove his pitching selections. The full

names of players participating in the game will be listed exactly as registered with the WCVL.

- G. The starting and ending time of game, names of umpires, names of each pitcher and number of innings each pitcher pitched must be recorded. Both teams must have the head umpire sign their scorebooks at the end of the game to certify the above information. This must be done to prove such facts if a formal protest is filed against either team involved concerning such facts mentioned above. Home team book is official book during league play.
- H. Coaches must report substitutions, before being made, to the head umpire and opposing scorekeeper. The scorekeeper may do this for the coach. The umpires must enforce this rule.
- I. No coach or player of teams participating in the game will be allowed behind the backstop while the game is in progress. Scorekeepers must be on or near their team's bench. Penalty: coaches will be suspended for the rest of the current season.
- J. Coaches have complete authority over their teams during scheduled games until such authority conflicts with that of the umpire; whose authority supersedes that of coaches.
- K. Every coach and umpire must agree to read and comply with the Washita Canadian Valley League regulations and playing rules. Ignorance of these rules shall not be an excuse for not complying with them. Coaches and players are never to argue with the umpires over the interpretation of a rule. Should a difference of opinion on rule interpretation arise, only the head coach will have the authority to discuss any rule with the umpires. The coaches and players will be governed by such official rules and decisions as determined by the head coach and umpires.
- L. Coaches must exert every effort possible to collect equipment and uniforms at the end of each playing season and notify the sponsor and/or Town President immediately of the location of such equipment.
- M. Each team is limited to one head coach, two assistants, and one scorekeeper in the dugout during games. Failure to comply when asked to do so by the umpire will result in the forfeiture of the game.
- N. No coach will be allowed outside the area directly in front of (within reaching distance) their team's dugout during the play of the game, except to coach first and third base while their team is at bat. T-Ball may have a batting coach, but there will be NO defensive coaches allowed. Coaches are allowed on the field when time is called to attend to an injury or conference with their player(s). PENALTY: Team warning for 1st offense. Next offense would result in ALL team coaches/scorekeeper being restricted to the confines of the dugout, except to coach bases or during time outs. Any further violation of this rule by any coaches/scorekeeper would result in forfeiture of the game.

Section 3—Player Eligibility

A player in the Washita Canadian Valley League must meet the following age requirements:

T-Ball -	cannot be 7 years old prior to January 1st
Coach Pitch -	cannot be 9 years old prior to January 1st
Peewee -	cannot be 11 years old prior to January 1st
Midget -	cannot be 13 years old prior to January 1st
Prep -	cannot be 15 years old prior to January 1st
Minor -	cannot be 19 years old prior to January 1st

A player may play in an age classification above his age group. However, we suggest that a player stay within his age classification. Under no circumstance will a player be allowed to play in an age division below what his age specifies. Any player that does this, whether intentional or not, will be declared ineligible and all games in which he participated will be a forfeit.

Section 4—Umpires

The Board of Directors may choose to pay a head umpire for all league games. If they do so, the rules will be written each year to accommodate this position.

- A. All peewee, midget, and prep games will use at least one OSSAA certified umpire during all Washita Canadian Valley League games and tournaments. If a certified umpire is not used, the home team shall forfeit the game. This must be protested by the opposing coach and filed with the WCVL President through the proper procedures set forth by the WCVL. Protests must be made and filed within 48 hours of the game. Games involving two teams from the same town shall not be protestable.
- B. Coaches are eligible to umpire games out of their own team's classification. A relative or kin of a player may umpire any game if he is not the home plate umpire. A relative or kin (immediate family: son, brother, etc.) may not umpire at home plate. Failure to comply—
Forfeiture of the game.
- B. Umpires will be selected at the discretion of the Town President (or Director of Umpires).
- C. The umpires shall conduct the game on as near an official basis as their abilities will allow. The plate umpire will be the umpire-in-chief. He is charged with conducting the game in an orderly fashion. His authority includes the responsibility of forfeiting the game in cases of misconduct on the part of participants or spectators.
- D. The NO TOBACCO RULE applies to umpires also.

- E. The umpires are also charged with the duty to enforce the speed-up rule.
SPEEDUP RULE: Two minutes or five warm-up pitches between innings, whichever comes first. Time starts when the third out is made. The ball should be returned to the nearest umpire or pitcher's mound as soon as the third out is made. A pitcher that comes in during the inning or at the start of the game will be given 10 pitches to warm-up.
- F. Umpires will be responsible for checking the bases and pitching rubber for the proper distance before the game starts. Coaches have the right to ask umpires for a measurement of all distances.

Regulation Distances

From back point of home plate to front of the pitcher's rubber

T-B	C-P	PW	MG	PR	MN
42'	42'	42'	47'	60'6"	60'6"

Between bases

60'	60'	70'	70'	90'	90'
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- G. Umpires are to see that each player; while batting, waiting in the on deck circle, running bases, or coaching a base, has a batting helmet on properly. If a player refuses to wear a batting helmet or intentionally removes the helmet while batting or running the bases, they shall be declared out and the ball remains in play.
- H. It is the umpires' responsibility to inspect the diamond for hazards that may exist and to have them removed before the game. This rule applies to all fields played on by the Washita Canadian Valley League teams.
- I. All umpires, while officiating a game, need not have possession of, but should have access to, the following rule books:
 - 1) OSSAA Rule Book, 2) A current edition of the OK Kids rules, and
 - 3) A current edition of the Washita Canadian Valley League Rules and Regulations
- J. Any rules not found in these rulebooks will not be allowed or called.
- K. It is the umpire's responsibility to see that only authorized personnel are on the field during league games. Authorized personnel will consist of 3 coaches and 1 scorekeeper. Failure to comply with this rule will result in the forfeiture of the game. For the purpose of this rule the field is defined as the entire area required for playing the game, including the player's bench or dugout area.
- L. All foul lines will be marked from the batter's box to a distance of at least 20' past 1st and 3rd base and foul poles will be erected in left and right field. A three-foot line will be marked the last half distance between 1st and home plate, for the baserunner.

- M. The following procedure MUST be conducted by all umpires at all league games at all fields, before the game officially begins.
1. Both umpires shall meet at home plate with both team's coaches.
 2. All ground rules for the playing field involved shall be explained by the umpire-in-chief to all coaches.
 3. The umpire-in-chief shall announce to both scorekeepers, following the first pitch, the official starting time of the game. A timepiece of his choosing shall be the official timepiece.
 4. Umpires must see that all players participating in the game have a number on his shirt large and plain enough to be seen from both scorekeeper's positions. A minimum of 6" is suggested. No number—No play.

The umpire-in-chief must file a written report with the Washita Canadian Valley League President whenever a player or coach is ejected from a League game. The report should include the date, teams involved, age classification, place, name(s) of ejected player(s) and/or coach(s), and the reason for the ejection.

Section 5—Scheduling and Rain-Outs

- A. The WCVL President will draft the schedules. Town presidents should make every effort to provide the information needed for scheduling. This includes black out dates, field availability, team names, coaches' names, and coaches' phone numbers. The number of games each team will play will depend on the number of teams in their age group. The following criteria shall be used when setting the number of games for each team:
- 0-11 teams Home and home series
 - 12-21 teams Single games with an equitable home-away ratio
 - 22 or more Divisions with home and home series with division members only.
- A post-season tournament shall determine the overall champion for the league.
- B. All rain-out and postponed games will be rescheduled by the home team Town President or Vice-President, who will notify each coach of the time and place. These make-up games will be scheduled on Saturdays, but must be played in the town in which the original game was to be played. No make-up or regular League games will be scheduled on Wednesdays, Sundays, or Memorial Day weekend. **All games rained out on Monday or Tuesday will be rescheduled the next Saturday. Games rained out on Thursday or Friday will be rescheduled the second Saturday.** Games may be made up at times prior to these days, but NEVER after these days unless there is prior WCVL board approval.
- C. Any visiting team failing to notify the home team of a game cancellation within 24 hours prior to game time will pay a \$50 fee to the home town's league to offset costs. Emergencies and unforeseen circumstances that arise shall exempt the team from said fee, based on approval of WCVL.

Section 6—Contract Cards and Official Team Rosters

- A. No team will be allowed to play a League game until a team roster is turned in to the Washita Canadian Valley League President. Any team that does so will forfeit the game.
- B. Proof of age documents (all teams) and contract cards (Peewee and older teams) must be in the possession of the head coach before the player is eligible to participate in a League game. The coach must have this paperwork with him at all League games.
- C. After a player has been rostered to play for a team, he will not be allowed to play with any other team unless his original team is disbanded or he obtains a signed release from his manager and a record of his release is filed with the Town President and notification given to the Washita Canadian Valley League President so he can be added to the new team's roster and deleted from the old team's roster. He will then be allowed to sign with another team in his age group in compliance with the rules, providing this is done prior to the first league game. **NO PLAYER IS ELIGIBLE TO PARTICIPATE IN A LEAGUE GAME IF HE IS NOT ON THAT TEAM'S ROSTER.** Penalty—Forfeiture of the game.

Section 7—Pitching Rules

- A. All coaches are urged to read and study all parts of the OK Kids and OSSAA rules concerning the pitcher and to properly instruct their pitchers on the different pitching positions and the things they can or cannot do while pitching. Mistakes by the pitcher can mean the difference in the outcome of a ball game.
- B. A coach of a defensive team shall not delay the game to confer with a player or players on the field for a conference more than one time during an inning. The pitcher shall be removed from the position of pitcher upon the second trip to the mound in one inning. The new pitcher must complete his pitches to one batter, until that batter or a baserunner is retired or that batter reaches base, before he can be replaced by another pitcher.
 - 1) A pitcher that is removed from the mound and comes out of the game (lineup) may not return to pitch during that game. He may reenter the game at another position after 6 outs have been recorded in the game (both teams combined).
 - 2) A pitcher that is removed from the mound and remains in the game at another position may return to pitch during that game. Once a pitcher has been removed from the mound for the second time he may not return to pitch.
- C. A coach who enters the playing field for the purpose of removing a player(s) (other than the pitcher) or attending to an injured player will not be charged with a trip to the mound. Insistence on the part of a coach to have conferences or delay the game in any manner shall constitute grounds for the umpire to declare a forfeit.

- D. The pitching rule applies to the number of outs a player may pitch in one day. Peepees – 15 outs; Midgets – 18 outs. A pitcher must retire one (1) batter, or an out occur, while he is in the game as pitcher to be charged with an appearance during that inning or game.
- E. If a player in the Peewee or Midget classification pitches nine outs or less he may pitch again the second day later. If he pitches one pitch more than nine outs he cannot pitch again until the third day later. EXAMPLE: If a Peewee or Midget pitcher pitches to 9 outs or less on Monday, he may pitch again on Wednesday. If he pitches more than 9 outs, he cannot pitch again until Thursday. Violation of this rule forfeits the game from the violating team. NOTE: This pitching rule will be relaxed for tournament play allowing the pitcher to pitch one day sooner than the rules allow for regular season play. This can be done only one time for each pitcher in a tournament. This relaxing applies only to tournament games. It cannot be used going into or out of tournament play.
- F. The pitching rule in the Prep division is as follows. A pitcher can pitch in 10 innings per day. If a Prep pitcher appears in more than 5 innings in a day he cannot pitch the next day. If a Prep team is playing in more than one game in a day he may pitch up to 5 innings in the first game and still pitch in another game. If he goes over 5 innings in his first game, he cannot pitch again that day.

Section 8—Official Game and Starting Time

- A. There will be 20 minutes allowed before games to permit each team a 10-minute infield, provided that both teams are present in time to do so before official starting time. This will only be provided for Peewee and older games, and only if the game will not be delayed by the granting of this privilege.
- B. 10-minute forfeit period will be allowed for the first game, but as soon as 7 players arrive, the umpire will start the game and no warm-up will be allowed. If a team fails to appear with 7 players by the end of the 10-minute forfeit period, the umpire is required to call a forfeit to that team which has at least the required 7 players present and on time to play. A 10 minute forfeit period will be allowed for the 2nd game, provided the first game has been completed on time. If the first game is not completed until after the 2nd game's start time, for any reason, the 10-minute forfeit period shall start the minute the last out is made in the first game. For example: First game ends at 8:45; the forfeit period shall end at 8:55.
- C. REGULATION GAME—T-Ball, Coach-Pitch, and Peewee—5 innings; Midget—6 innings; and Prep and Minor—7 innings. In case of a tie at the end of regulation play, all teams in the league shall play as many innings as necessary to break the tie. If the teams are still tied at the end of the time limit (T-Ball and Coach Pitch only), the game shall be recorded as an official tie game and each team will receive one-half win and one-half loss as counted in the league standings. IF PREP TEAMS PLAY DOUBLE-HEADERS FOR THEIR REGULAR SEASON GAMES, EACH GAME WILL BE A 5 INNING GAME AND THE RUN RULE WILL BE 10 AFTER 3.

- D. Games called because of darkness, rain, or any other reason will be at the discretion of the umpires. The umpires will halt the game for 15 minutes, wait in the event of rain, and then continue play if he chooses. The umpires may discard the 15-minute wait if both coaches agree to discontinue the game.
- E. A T-Ball, Coach-Pitch, or Peewee game that goes 3 complete innings or 2.5 innings with the home team ahead, and is discontinued will constitute an official game and shall not be replayed. If the game goes less than the required number of innings, then it shall not be considered an official game and must be replayed from the start.
- F. A Midget game that goes 4 complete innings or 3.5 innings with the home team ahead, and is discontinued will constitute an official game and shall not be replayed. If the game goes less than the required number of innings, then it shall not be considered an official game and must be replayed from the start.
- G. A Prep or Minor game that goes 5 complete innings or 4.5 innings with the home team ahead, and is discontinued will constitute an official game and shall not be replayed. If the game goes less than the required number of innings, then it shall not be considered an official game and must be replayed from the start.
- H. RUN RULE—The T-Ball and Coach-Pitch division will not have a run rule so that the players can gain important playing time that may not be possible in a run rule situation. Run rules for the other divisions are as follows: Peewee—12 runs after 3 complete or 2.5 innings if the home team is ahead; Midget—10 runs after 4 complete or 3.5 innings if the home team is ahead; and Prep and Minor—10 runs after 5 complete or 4.5 innings if the home team is ahead. WHEN PREP TEAMS PLAY DOUBLE-HEADERS, THE RUN RULE IS 10 AFTER 3.
- I. TIME LIMITS—No inning shall start after the time limit has expired. An inning shall be considered starting the minute the third out is made in the last inning played. If the game is not over when the last out is made and time remains in the time limit, the next inning will be played, even if it requires more time than remains in the time limit. A game is complete when the time limit expires (where applicable), the required number of innings has been completed, or the run rule is in effect.

If after the time limit has expired and there has been no official delay of the game as determined by the umpire-in-chief; and although the required number of innings have not been played to constitute a regulation game; it shall be recorded as an official game because of the time limit and shall not be replayed.

T-Ball	1 hour
Coach-Pitch	1 hour 15 minutes
Peewee	1 hour 30 minutes
Midget	1 hour 30 minutes
Prep	No Time Limit
Minor	No Time Limit

- J. A T-Ball and Coach-Pitch team may not score more than 6 runs in their half of an inning. This 6 run limit will allow the game to move along and give both teams an acceptable number of at bats within the time limit. To clarify a situation that has surfaced during games in these age groups; please study the following example.

Example: A team has scored 5 runs in their half of the inning. They now have the bases loaded. The batter hits a home run. Only the first run that crosses the plate will count on the score since it is the sixth run for that team in that inning.

Section 9—Protests

- A. Umpires should make every effort to settle differences that arise during the game to avoid a protest. If a coach is not satisfied with the final decision of the umpire he must notify the umpire-in-chief at the time that he is playing the remainder of the game under protest. **THIS MUST BE DONE BEFORE THE NEXT PITCH IS THROWN.** Once a pitch is thrown, any protest made afterward concerning that incident will be void. After a game is completed where a protest is announced, the umpire and head coach will file with the Town President, written statements of the situation that caused the protest.
- B. Protest statements will then be filed with the Washita Canadian Valley League President for action to be ruled on by the Protest Committee. A protest fee of \$100.00 CASH will accompany the written protest. The written protest must contain the following information: Names of both teams and both coaches, age classification of the teams, both coach's addresses and phone numbers, names of all umpires, date and time of game, reason for the protest, and signed by the protesting head coach. The fee will be returned to the protesting coach if the protest is upheld. If the protest is disallowed, the fee will be forfeited to the Washita Canadian Valley League and deposited in the Washita Canadian Valley League account. The Protest Committee's decision shall be final as far as the Washita Canadian Valley League is concerned.
- C. All protests will be filed in writing by the head coach only, within 48 hours. Protests on eligibility of players in any form may be filed at any time. **PROTESTS ON UMPIRE'S JUDGEMENT ARE NOT ALLOWED.**
- D. The Protest Committee must take action on any protest filed within 10 days from the time it is received. The Protest Committee will report their final action to the Washita Canadian Valley League President, Town President, and both coaches involved in the game being protested.
- E. Members of the Protest Committee will investigate, discuss, and vote on the protest at the protest meeting that will be called by the WCVL President. If the protest cannot be solved or ruled on by the Protest Committee for any reason, the WCVL President shall decide the outcome.

Section 10—Washita Canadian Valley League Special Playing Rules

- A. No game will be postponed and/or rescheduled unless weather or other MAJOR circumstances arise that necessitates such action. Games that are postponed must be rescheduled as soon as possible. The game should be made up on the appropriate Saturday following the rain-out unless another suitable make up date can be set. Monday-Tuesday rainouts will be made up the following Saturday. Thursday-Friday rainouts will be made up the second Saturday. No rainouts will be scheduled for Memorial Day weekend. Major circumstances: Death of coach, child, or child's kin or school related activity not previously known. Sickness or holidays/vacations will NOT constitute a major circumstance.
- B. A team may start a league game with no less than 7 players. Any team that starts a game with less than 9 players must record automatic outs when it comes time for the missing player(s) to bat. This is not allowed in post-season tournaments or playoffs.
- C. No one will be allowed to be head coach of any league team unless he/she is 18 years of age as of August 1st of the current year. There is no age limit on assistant coaches.
- D. Any player, coach, or spectator that is ejected from a game shall be suspended for the remainder of that game, plus the next League game. Any player ejected twice from games shall be suspended for the remainder of the season and any post-season play that his team qualifies for. Coaches that are ejected twice will appear before the Washita Canadian Valley League Protest Committee for evaluation to determine future eligibility. Violation of this stipulation will result in a forfeiture of the game.
- E. The Washita Canadian Valley League will not be allowed to specify how a town in the league:
 - 1) determines league fees for its players, 2) determines the manner in which a town assigns players to teams, or 3) acquires and disperses equipment and/or uniforms.
- F. The baseball to be used in the T-Ball will be the Incrediball, 9 inches in circumference. The baseball used in all other age groups will be the 9"circumference, 5 oz. regulation baseball.
- G. The catcher is required to wear a mask while the pitcher is making warm up pitches. If the pitcher warms up off the field and catcher assumes the normal catching position, then they must wear a mask. Coaches are not required to wear a mask.
- H. Pee wee & Midget teams will be limited to 10 runs per half inning.
- I. National Federation (high school) and OSSAA rules will apply when anything is not covered by OK Kids or WCVL rules.
- J. Coach Pitch, Pee wee, and Midgets will be allowed bats with a maximum length to weight differential of -13.5 and a maximum barrel of 2 3/4".

Section 11—Playoffs and League Tournaments

- A. In case of a tie for the League Championship, the only tie-breaker will be the head-to-head outcome between the two teams involved. If the two teams split their meetings, there will be a one game playoff on a neutral field. These games will not be played on Wednesdays or Sundays (unless OK Kids playoffs require it). The games will be scheduled so no team is at a disadvantage due to the pitching rule (If possible). The WCVL President will determine host towns. Umpires will be hired and paid by the host town. The WCVL President will set the date, time, and sights of all playoff games. Peewee, Midget, and Prep teams will participate in a post-season tournament to determine league representatives to the OK Kids District tournaments.
- B. When more than two teams are tied for first place in any league, a drawing will be made to determine the position of the teams for the playoff. The Washita Canadian Valley League President will conduct the drawing in the presence of all coaches whose teams are involved in the playoff. One game will be played to eliminate the teams until only two teams remain.
- C. The division champion in each peewee, midget, and prep division will be automatic qualifiers for the OK Kids playoffs. Other qualifiers will be determined by the post-season tournament results. Each peewee, midget, and prep division that contains enough teams to send 4 teams to the OK Kids playoffs shall have the regular season division champion and runner-up as automatic qualifiers. Note: Coach Pitch will be included in 2007.
- D. All teams will participate in the post-season tournaments in coach pitch, peeweese, midgets, and preps. If a team drops out during the regular season, the brackets will be adjusted to the appropriate number of teams. If a team completes the regular season and is unable to participate in the post-season, a bye will be placed on the bracket and times will be adjusted accordingly. The top six teams in the regular season will be placed on the seeded eight-team double elimination bracket. The remaining teams will participate in two separate single elimination brackets to qualify for the eight-team double elimination bracket. The single elimination brackets will be seeded according to their regular season standings.
- E. All playoff games will be played under tournament playing rules of the OK Kids Association (Peewee and older).
- F. The T-Ball and Coach-Pitch teams will participate in a pre-season tournament. Coach Pitch and older divisions will participate in post season tournaments to determine a qualifier(s) when there are enough teams in those divisions. T-Ball and Coach-Pitch post season tournaments will be played when the number of teams in these age groups requires non-equal schedules to be played during the regular season (division play).
- G. The Washita Canadian Valley League will provide regular season championship trophies and post season tournament trophies. A team trophy and individual medals or trophies will be awarded to all championship winners (regular season and post season tournament). Runner-up and Third place finishers in the post season tournaments will be awarded team trophies. The host town will provide trophies for preseason tournaments. Host towns must provide at least this amount of trophies for preseason tournaments.

Section 12—Special Rules for Coach-Pitch

The Washita Canadian Valley League will have Coach-Pitch as the official program for the 7 and 8 year old age group. Any member area not promoting and playing Coach-Pitch for this age classification shall be considered in violation of these rules and regulations.

EVERY PLAYER WILL BE LISTED ON THE BATTING LINEUP. A player may not be added to the batting lineup after the start of the game. An absent player may be listed at the bottom of the batting lineup if there is a chance the player may arrive. Once his team has reached his place in the batting order, he must be scratched and will not be allowed to be added later. An automatic out will not be recorded in such an instance. Free substitution is allowed in the field. During post-season play, only nine players will be listed on the batting lineup and substitution rules apply.

- A. The pitcher will be the manager or coach from the team that is at bat. Bases in Coach-Pitch will be 60' apart.
- B. Each batter will be allowed five pitches or three swinging strikes to hit a fair ball. If he does not hit a fair ball in the allotted number of pitches, he is out. A foul ball on the third strike will not count as a strike out, but will count as one of the five pitches. As long as a batter keeps fouling off the third strike, he is not out. A batter must hit the ball in fair territory in order to get on base.
 - 1) No batter will become a base runner by the base on balls or by being hit by a pitch.
 - 2) If a batted ball hits the coach/pitcher the ball becomes dead and will count as a pitch. The coach/pitcher shall not intentionally interfere with any hit ball or his batter is out.
 - 3) Batters may bunt. A bunt that goes foul on the third strike is an out.
 - 4) The infield fly rule shall not apply.
- C. The coach/pitcher must leave fair territory when the ball is hit. He cannot talk to anyone while in fair territory. Penalty: 1st warning by umpire MUST be recorded in the official rule book. 2nd offense, must be removed from the game, the playing field and the complex the violation occurred in.
- D. The coach/pitcher must release the ball from a standing position, with one foot on the rubber. He must throw the ball overhand.
- E. The batter will be declared out and the ball becomes dead when the batter hits a fair or foul ball with one foot completely outside of the batters box or with one foot touching home plate. No runner will be allowed to advance in such a case.
- F. The batter's legal position shall be with both feet within the batter's box. The lines defining the box are within the box.

- G. Runners may advance only when the ball is hit fairly. One team warning on leadoff and stealing. Thereafter, the runner will be called out. The runner may not advance until the ball hits the bat.
- H. The ball will be declared dead if the ball is controlled by the defense and positioned on the field in such a manner that the runners are not able to advance, and in the umpire's judgment have advanced as far as they are going to.
- I. Player/pitcher is a fielding position only. He must stand with one foot on the 3' line that extends from both sides of the pitching rubber until the ball is hit. If he does not have one foot on the line when the ball is hit, and the runner does not reach first base, or another runner is put out because the pitcher either made the put out or assisted in the play, then all runners will be safe.
- J. No defensive player may play closer to home plate than 42 feet, the distance from home plate to the pitching rubber, unless the batter squares to bunt.
- K. The catcher must wear his equipment. Helmet and throat protector are required. He will position himself behind home plate in the normal catching position.
- L. If a thrown ball accidentally touches a base coach or umpire, the ball will be alive and in play. However, if the coach intentionally interferes with a thrown ball, the runner is out.
- M. Any runner who misses a base will be called out when the ball becomes dead. If that runner scored, then his run will be nullified.
- N. A pitching line will extend 3' from both sides of the pitching rubber. The pitching rubber will be 42' from the back point of home plate.
- O. Shoes with spikes (hard rubber, plastics, fiberglass, etc.) or metal cleats are strictly prohibited.
- P. Divisions MAY be formed to facilitate scheduling if a large number of teams are participating in this age group. An American Division and a National Division will be as evenly distributed as possible, with a comparable number of older and younger teams in each division. Teams will play only the teams in their division during the regular season.
- Q. A player must play with a team from the school he attends or with the team nearest his residence that has a team of his age classification. Initial assignments of players must be made within this rule. In rural areas, road miles will be the determining factor when establishing residence requirement. For a road to qualify it must be maintained by a government agency; city, county, state, or federal.

- R. No coach will be allowed outside the area directly in front of (within reaching distance) their team's dugout during the play of the game, except to coach first and third base while their team is at bat. NO defensive coaches allowed. Coaches are allowed on the field when time is called to attend to an injury or conference with their player(s). PENALTY: Team warning for 1st offense. Next offense would result in ALL team coaches/scorekeeper being restricted to the confines of the dugout, except to coach bases or during time outs. Any further violation of this rule by any coaches/scorekeeper would result in forfeiture of the game.
- S. Time limit is 1 hour and 15 minutes.
- T. A Coach-Pitch team may not score more than 6 runs in their half of an inning. This 6 run limit will allow the game to move along and give both teams an acceptable number of at bats within the time limit. To clarify a situation that has surfaced during games in these age groups; please study the following example.

Section 13—Special Rules for T-Ball

The Washita Canadian Valley League will play T-Ball in the 6 and under age group. Any member area not promoting and playing T-Ball for this age classification shall be considered in violation of these rules and regulations. Ball used in T-Ball will be the Worth Reduce Injury Factor (RIF) Level 5, 9" in circumference.

If a team has 10 or more players they will play 10 field positions. If a team has 9 players, they will play with 9 field positions. In league games, when a team has only 9 players, then the opposing team will only use 9 players. After a player has batted, the team must take an out if the batter refuses to bat at the next at bat. The only exception is in case of injury. (The intention of this rule is to allow as many players to participate as possible). EVERY PLAYER WILL BE LISTED ON THE BATTING LINEUP. A player may not be added to the batting lineup after the start of the game. An absent player may be listed at the bottom of the batting lineup if there is a chance the player may arrive. Once his team has reached his place in the batting order, he must be scratched and will not be allowed to be added later. An automatic out will not be recorded in such an instance.

- A. The batter is allowed 3 swings. It is not a swing if the batter accidentally knocks the ball off the tee while addressing the ball.
- 1) The ball is put into play when a batter hits a legally batted ball. A legally batted ball is a ball hit into fair territory and travels outside the home plate circle. Any fair ball that does not travel outside the circle on the third swing will be considered an illegally hit ball and the batter is called out. A ball hit outside the batting circle into foul territory on the third swing shall continue to bat.
 - 2) No bunting will be allowed. Penalty: the ball is dead and the batter is called out.
 - 3) The infield fly rule shall not apply to T-Ball.
 - 4) If in the umpire's opinion the bat is thrown in a reckless manner outside the home plate circle, the umpire will issue a team warning on the first occurrence. If the any batter from the warned team violates the rule again the batter will be called out.

- B. The batter's legal position shall be with both feet within the batter's box. The lines defining the box are within the batter's box.
- C. The batter will be declared out and the ball becomes dead when the batter hits a fair or foul ball with one foot completely outside of the batter's box or with one foot touching home plate. No runner will be allowed to advance in such a case.
- D. Runners may advance only when the ball is hit fairly. One team warning on leadoff and stealing. Thereafter, the runner will be called out. The runner may not advance if the ball does not travel outside the home plate circle. Runners may not leave their base until the ball hits the bat.
- E. The ball is dead and play will be stopped when any defensive player controls the ball and positioned on the field in such a manner that the runners are not able to advance, and in the umpire's judgment the runners have advanced as far as they are going to.
- F. Pitcher is fielding position only. He must start with one foot on the pitching line until the ball is legally hit. If he does not, and the runner does not reach first base, or another runner is put out because the pitcher either made the put out or assisted in the play, then all runners will be safe. The pitching line will extend 3' on both sides of the pitching rubber.
- G. No defensive player may play closer to home plate than 42', the distance from the back point of home plate to the front of the pitcher's line.
- H. The catcher must stay outside and behind the home plate circle and to the opposite side of the batter until the ball is in play. The catcher must wear a mask with a throat protector and chest protector. Shin guards, catcher's helmet, and protective cup are optional.
- I. If a thrown ball accidentally touches a base coach or umpire, the ball is alive and in play. However, if the coach intentionally interferes with a thrown ball, the runner is out.
- J. The umpire will not be responsible for adjusting the batting tee. If adjustments need to be made, the offensive team should provide a batting coach who will adjust the tee to the satisfaction of the hitter. The umpire shall place the ball on the tee and call aloud "play ball". The coach will be responsible for removing the tee from the playing area after the ball has been hit legally out of the home plate circle.
- K. Any runner that misses a base will be called out when the ball becomes dead. If that runner scored, then his run will be nullified.
- L. A home plate or catcher's circle of 5' in radius will be marked from foul line to foul line, and behind the batter's boxes. This circle will have a center at the point of home plate. It will not cross the lines of the batter's boxes. The pitcher's rubber will be 42' from the back point of home plate.
- M. Bases for T-Ball will be 60' apart. Pitching rubber (line) will be 42' from back point of home plate.

- N. Shoes with spikes (hard rubber, plastics, fiberglass, etc.) or metal cleats are strictly prohibited.
- O. Divisions MAY be formed to facilitate scheduling if a large number of teams are participating in this age group. An American Division and a National Division will be as evenly distributed as possible, with a comparable number of older and younger teams in each division. Teams will play only the teams in their division during the regular season.
- P. A player must play with a team from the school he attends or with the team nearest his residence that has a team of his age classification. Initial assignments of players must be made within this rule. In rural areas, road miles will be the determining factor when establishing residence requirement. For a road to qualify it must be maintained by a government agency; city, county, state, or federal.
- Q. No coach will be allowed outside the area directly in front of (within reaching distance) their team's dugout during the play of the game, except to coach first and third base while their team is at bat. T-Ball may have a batting coach, but there will be NO defensive coaches allowed. Coaches are allowed on the field when time is called to attend to an injury or conference with their player(s). PENALTY: Team warning for 1st offense. Next offense would result in ALL team coaches/scorekeeper being restricted to the confines of the dugout, except to coach bases or during time outs. Any further violation of this rule by any coaches/scorekeeper would result in forfeiture of the game.
- R. Time limit is 1 hour.
- S. A T-Ball team may not score more than 6 runs in their half of an inning. This 6 run limit will allow the game to move along and give both teams an acceptable number of at bats within the time limit. To clarify a situation that has surfaced during games in these age groups; please study the following example.

Section 14—Conduct

- A. No coach, umpire, player, or spectator shall at any time, whether from the bench, the coach's box, on the playing field, or elsewhere, make intentional contact with a player, coach, umpire, or spectator. Penalty: The offender(s) shall be removed from the game and suspended for the remainder of the season.
- B. No player, coach, or umpire shall at any time use language which in any manner refers to or reflects negatively upon another player, coach, umpire, or spectator. Penalty: The offender(s) shall be removed from the game and suspended for the next league game.
- C. When a player or coach on the field or players bench show violent disapproval of an umpire's decision, the umpire shall first give warning that such disapproval shall cease. If such action continues or reoccurs at another time during the game ...Penalty: The offender(s) shall be removed from the game and suspended for the next league game.

- D. No player at any time, whether from the bench or the playing field shall intentionally make contact or intend to make contact with a foreign object or equipment. Penalty: The offending player shall be removed from the game and suspended indefinitely pending a review by the Washita Canadian Valley League Board of Directors. Possible penalties: multi-game suspension to permanent (lifetime) ban. The WCVL Board of Directors will also review the head coach of the offending player.
- E. No player shall charge the mound for any reason. Penalty: Immediate ejection.
- F. Rule E, Section 10 of this rule book applies to all ejected players and/or coaches unless Rule A of this Section stipulates suspension for the remainder of the season. If ejected, the player or coach must set out the rest of the game from outside the bench and playing field. Ejected players and/or coaches must also sit out the next League game.

Section 15—Other Important Rules

- A. Resubstitution Rule—Free substitution is allowed in T-Ball since everyone bats. However, all other age groups will following the OK Kids substitution rule: Any player removed from the game by the manager/coach may re-enter the game, one time. Upon re-entry, he must return to the same batting position he previously occupied. Once taken out of the game for the second time, he must stay out.
- B. Batting Out Of Turn—A batter shall be called out, on appeal, when he failed to bat in his proper turn, and an illegal batter sees at least one pitch. If no appeal is made before a pitch is thrown to the next batter, the results of his time at bat becomes legal.
- C. Courtesy Runners—A team may use a pinch runner for the pitcher or catcher (in Pewee and older games) anytime they get on base. However, the pinch runner must be a person who was not in the game when the inning started, top or bottom. This does not affect the courtesy runner's eligibility on the resubstitution rule.

Section 16—Town League/Meeting Responsibilities

- A. It is recommended that each Town Organization hold a meeting at the end of the season or the last week of February. The purpose of this meeting is to elect a Town President, Vice-President, Board of Director Representative, and Protest Committee Representative. The Town President cannot serve in any other position other than Town President. The other three positions may be filled with the same person. However, it is recommended that each post be different. It should also be kept in mind that no Washita Canadian Valley League President should serve in a Town Organization.

- B. The Washita Canadian Valley League President must be notified of the Town officers' names, addresses, and phone numbers by March 1st. Subsequent meeting may be scheduled as the town organization sees fit. League responsibilities include the following:
1. Provide scheduling information to the Washita Canadian Valley League President (graduations, field availability, lights, etc.) by March 15th.
 2. Turn in all rosters to the Washita Canadian Valley League President before the first League game.
 3. Secure sports liability insurance to cover all players, coaches, and umpires in your town for the duration of the summer program.
 4. Set up processes to divide players to teams, procure rules, equipment, and uniforms, maintain playing fields, schedule umpires, and provide a minimum of 2 game balls for each game in your town.

Section 17—Washita Canadian Valley League August Meeting

- A. The General Meeting of the Washita Canadian Valley League will be held during the 1st week of August. The Washita Canadian Valley League President will set the time and place and he will notify all officers of all towns of this meeting. The out-going Washita Canadian Valley League President will also present a financial statement showing all income and expenses of his term.
- B. The main purpose of this meeting is to elect Washita Canadian Valley League officers for the following baseball season. Rule changes may be introduced and voted on by the Board of Directors and new Washita Canadian Valley League President after the elections have been completed.

Section 18—Washita Canadian Valley League March Meeting

The March meeting of the Washita Canadian Valley League will be held during the first week of March. The purpose of this meeting will be to hand out blank rosters, contract cards, and Washita Canadian Valley League rule books to the officers of the member towns. If the OK Kids rule books have arrived, they will also be handed out.

Section 19—Rule Amendments

The power to repeal and amend these rules and to adopt a new rule is hereby delegated to the Board of Directors. The amendment of rules may be done at any regular or special meeting of the Board by a majority vote. Any proposed change should be submitted in writing with copies available for all Board members and officers. The Washita Canadian Valley League President will grant a discussion before a vote will be taken.

BY-LAWS OF THE WASHITA CANADIAN VALLEY LEAGUE

Article I —Name

Section 1. The name of this organization shall be the Washita Canadian Valley League.

Article II

Section 1. The principle place of business shall be places as the Washita Canadian Valley League President may designate from time to time.

Article III—Purposes

Section 1. The purpose of the organization shall be:

- A. To promote baseball for children between the ages of 5 to 19 years of age.
- B. To assist in the general operations of the league, such as forming teams and leagues; and to conduct all required business to insure the league's continued participation in the OK Kids Association.
- C. Making and enforcing rules.
- D. To make schedules and provide administration for the program.

Section 2. It shall further be the purpose of this organization to carry out the objectives of the OK Kids Association, according to the principles and policies established by the Association.

Section 3. General Laws of this organization are as follows:

- A. The Washita Canadian Valley League will not sponsor any team.
- B. The Board of Directors must approve all purchases, other than minor necessary operating equipment.
- C. Fiscal year for the Washita Canadian Valley League will run from October 1 to September 30.
- D. The Washita Canadian Valley League will not, under any circumstances, furnish financial aid to any team or member town.

Article IV—Membership

Section 1. All member towns that pay the league fees approved by the Board of Directors shall constitute the membership. New towns wishing to come into the WCVL will have to be approved to do so by a majority vote of the Board of Directors each of their first three years. First year they will have probationary status and no tournaments, second year probationary status and tournament(s), and third year full membership.

Section 2. All members shall have equal rights to membership and shall be entitled to vote at the meetings of the membership through their Board of Director representative. Each town is allowed one vote.

Article V—Officers of the Organization

Section 1. Officers of the organization shall consist of the Washita Canadian Valley League President, Washita Canadian Valley League Vice-President, Washita Canadian Valley League Secretary, Board of Directors, and Protest Committee. The Board of Directors will consist of the Town Presidents or other designee from each member town.

Section 2. The Washita Canadian Valley League President and Washita Canadian Valley League Vice-President shall be elected each year. If an individual chooses to run for the office of WCVL President, he may be chosen by the Board of Directors at the August meeting. These officers may be members of the Board of Directors or Town officials. However, their election to these positions prohibits them from serving in any town organization position for the following season. A majority vote of the Board will win the election.

Section 3. The Washita Canadian Valley League President will appoint the Washita Canadian Valley League Secretary. The Washita Canadian Valley League Secretary must be appointed by March 1st and will serve a one-year term.

Section 4. The Board of Directors will consist of 1 representative from each member town. Members will be elected by March 1st and will serve a one-year term. The coaches of member towns will elect these members. The Board representative will be the Town President or other designee.

Section 5. The Town President, Town Vice-President, Town Secretary, and Protest Committee Representative will be elected by the coaches of each member town. They will serve a one-year term.

Article VI—Board of Directors

Section 1. There shall be a Board of Directors consisting of 1 representative from each member town. The Board shall have general control of the affairs of this organization.

Section 2. A vacancy occurring on the Board of Directors may be filled by a vote of the town membership from which the vacancy occurs for the unexpired term.

Section 3. Majority of the duly elected members of the Board of Directors have the authority to terminate tenure of any person on any committee.

Section 4. Before any termination of official duties of any personnel, the Board of Directors must have a hearing on the issues involved. The person(s) being proceeded against shall have the right to appear before the Board of Directors at said hearing and assert any right he might want to advance on his own behalf.

Section 5. The Board may remove any officer of said organization. Said removal must be by a majority vote of the Board.

Section 7. Any Board member who misses two consecutive meetings, without prior approval of the Washita Canadian Valley League President will be dropped as a Board member.

Article VII

Section 1. Any team, coach, or player may be expelled or suspended for due cause by a majority vote of the Board of Directors after being given the opportunity to fully answer such complaints or charges as may be brought against them.

Article VIII—Standing Committees

Section 1. There is hereby created a Protest Committee.

Section 2. The Protest Committee shall rule on any official protest made by a head coach.

Section 3. Each member town will have 1 representative on the Protest Committee. This representative will be elected prior to March 1st and will be the Town President or other designee.

Section 4. The Washita Canadian Valley League President shall preside over the Protest Committee meetings. He will not be allowed to vote on the protest unless a tie occurs in the vote.

Section 5. A majority vote will uphold or strike down a protest.

Section 6. In the event a Committee member is involved as a party to the protest, that member will not be allowed to vote on the protest.

Article IX—Quorum

Section 1. Two-thirds of all members of the Board of Directors at any meeting, regular or special, shall constitute a quorum.

Section 2. Two-thirds of all members of the Protest Committee at any protest hearing shall constitute a quorum.

A publishing source for ordering OSSAA baseball rule books is:

Oklahoma Secondary Schools Association
PO Box 14590
Oklahoma City, OK 73113-0592
Phone: (405) 840-1116

Oklahoma High School baseball rules are governed by the National Federation of State High School Association rules. Their address is:

NFHS Customer Service
P O Box 361246
Indianapolis, IN 46236-5324
Phone: (800) 776-3462

Or online at: <http://www.nfhs.com> (retail price for the rule book and case book is \$6.75 each – a minimum order of \$10 is required when ordering)

The referral to “he” in this rule book is for printing purposes only and should not be construed in any way as a discriminatory statement. “He” stands for he/she.

2010 WCVL
Tournament Assignments

Alex	Post-Season Midget
Dibble	Post-Season Peewee
Elmore City	Pre-Season and Post-Season Coach Pitch
Lexington	Pre-Season T-Ball
Lindsay	Post-Season T-Ball
Maysville	Post-Season Peewee
Noble	Post-Season Midget
Purcell	Pre-Season Coach Pitch
Washington	Pre-Season T-Ball
Wayne	Post-Season Coach Pitch

2011 WCVL
Tournament Assignments

Alex	Pre-Season T-Ball
Dibble	Pre-Season Coach Pitch
Elmore City	Post-Season Peewee
Lexington	Post-Season Peewee
Lindsay	Post-Season T-Ball and Post-Season Midget
Maysville	Pre-Season T-Ball
Noble	Pre-Season Coach Pitch
Purcell	Post-Season Coach Pitch
Washington	Post-Season Coach Pitch
Wayne	Post-Season Midget

Subject to Change by WCVL Board of Directors

2010 Washita Canadian Valley League

Officers

PRESIDENT

Greg Bay Res. (405) 527-4793 - Cell (405) 651-0123

VICE-PRESIDENT

Don Shelton Cell (405) 756-5877

SECRETARY

Dalene Bay Res. (405) 527-4793 - Cell (405) 831-6838

Board of Directors

Alex	Chris William	Cell (405) 320-0638
Dibble	Justin Hearon	Cell (405) 550-4905
Elmore City	Joe Don Lewis	Res. (580) 788-2868 - Cell (405) 756-6911
Lexington	Brandon Jones	Res. (405) 850-9271
Lindsay	Todd Wilson	Cell (405) 642-4282
Maysville	Jerimiah (JJ) Jones	Res. (405) 867-1755 - Cell (405) 331-9305
Noble	John Jackson	Cell (405) 590-5236
Purcell	Dustin Ridgeway	Cell (405) 249-8794
Washington	Matt Orr	Res. (405) 288-6464 - Cell (405) 408-1372
Wayne	Mark Brazell	Cell (405) 426-2090
At Large	Glen Shoemake	Cell (405) 756-7246

Other Contacts

Noble	Tomi Braunig	Cell (405) 819-9494
Dibble	Eddie Keeler	Res. (405) 224-1474 - Cell (405) 249-1256
Elmore City	Sheila Collins	Res. (580) 788- 2993 - Cell (405) 990-9665